



Fig.156 Illustration showing the ouroboros snake biting its own tail but with also a human embedded in the picture not to symbolize any type of circularity in which humans are just treated as a standard being in the circle of life but to symbolize that humans have the consciousness and invention to make nature spinning and exalt nature and give it an extra dimension and that only in their ship-state formation they are being highly destructive and detrimental also to themselves. While still on the ship arkists are able to being out their inventivness in constituting an anti-environment to the ship, the ship to make it off the ship, the ark, the lifeboat or boat of life in which nature start spinning again and it is no longer kept paralyzed by a power structure that only wants to dominate over humans and the environment like a man with his pants down forcing his victim to subdue to his rape. This raping is by now a systematic feature of the system, immobilizing nature and not consenting her to move on her own It is in the organized violence of the ship-state that much misery is perpetrated and the act of the arkist to react and build his or her own ark is a necessary reaction.

INDEPENDENCE 12

In order to achieve full independence of planet earth and all its beings the concept of collaboration ought to be extended from merely being an ideology inviting people to collaborate with one another and in this fashion self-organize without the need of any government to a more planetary type of collaboration that ought to take in consideration the relationship that humans have with nature. By now this relationship is one of exploitation but this is not because humans are devil exploiters but because the very

pyramidal system induces them to act in such a fashion. Under the assumption that by getting rid of the centralized system of power humans will naturally begin to collaborate not only between themselves is not enough. There needs to be a culture that has to be reset not so much to regulate and limit people's interaction with the environment but a culture that fuses people with the environment and turns them into nature catalysts.

In other words, to avoid cataclysms catalysism is needed. This catalysism can be achieved by humans not as plain animals eating from nature and giving fertility back to the nature they eat from. Humans can go far beyond this and have the ability to take from nature and bring nature to a whole new and sublime level that can not only make other humans thrive but also nature itself and other beings. Under the governance of the ship-state the catalysism that can be conceived in each individual and can elevate humanity and nature as a whole is completely oppressed. Any type of interaction between humans and nature, even their inner nature is fully regulated by a ship that does not want any surprises. Yet the ship cannot see the lifeboat within itself. Arkists lifeboats are the only possibility to create blindspots in which catalysism can be conveyed and arkists become potential catalysts learning to collaborate with the nature they have at their disposal. They hunter-gather nature but instead of consuming it they use it to constitute a whole new ecology, an independent ecology which would otherwise not be possible in any of the many domains the ship has to offer. All these domains have in fact their rules and they are all intended to contain rather than to boast. In this sense much can occur within any of the ship institutions but nothing can get out of them, everything is locked within and has absolutely no impact on life itself because life itself is whole broken up in all these different organisms that are the organs of the ship itself and ought not to be confused with life and its spontaneous and being.

What is progress than on a ship that is developed in such a fashion but a mere reorganizing and technological empowering of these organs? And yet the more these organs are improved the more life comes less, the more humans become numbed and nature totally exploited and unable to undergo her seasonal cycles. Arkism makes it a point that not humans but the ship in which they have been captivated is the cause of such planetary distress. Other humans just simply accept their condition and never question the ship itself. At the most they would claim for

more progress and a total re-modernization of the ship but what is in the minds of arkists is in fact a total reconfiguration of society not on the basis of an imposed power structure but on the basis of a more organic and natural setup. This setup will eventually need much experimentation and constant readaptation. Starting from the very arks they build arkists begin such a process but moreover they learn another way for humans to live and that is that of not just simply pillaging resources and getting capital and power position in exchange. It is the way of getting what nature offers and the ability of making something with it that make nature even more generous also at other levels.

Arkists learn a reciprocity that is not merely with other humans but is with the entire surrounding. In this they might even surpass the primitive hunter-gatherers and make it more relevant the fact that humans have the ability to elevate nature. Arkists regain such confidence. Their arks are the essence of such an undertaking, an undertaking that is not just the more or less strict application of a method but it is really the unique manner with which each individual is able to manifest nature. Now obviously some individuals can be more inclined to be catalysts than others but generally it is only a matter of believing in one's own potential and carrying it forward until it becomes itself a creature of its own, a creature no longer needing to worry mundane things, no longer needing to consume nature so as to be rewarded with materialism. Whether this creature could be defined as the soul or not, it is certainly a creation, a living creation, it is creativity, it is power to the creative being that any authoritarian system either oppresses and confines or either way tries to convey to its own advantage. Arkists in this respect scorn any stingy approach aimed at limiting creativity because creativity is evil. Creativity in symbiosis with nature is a blessing, it is the creation of another monster, the ship that is evil in a way that it has the arrogance of wanting to compete in itself with nature and detach from it. Arkists are instead examples of those who recover and boast a constant collaboration with nature, starting of course with whatever of this nature is available on board of the ship they are confined to.

Scavenging for nature within themselves and in the surrounding and among other people and in past cultures arkists with their arks become the receptacles of a humanity on the verge to die out. Humans may in fact tend to be immortal but the more they proceed in doing so the more their creative being dies and

the more cultural progress is paralyzed. Now there is no possibility of redemption culture within any of the ship institutions and the arks come to function as the temporary autonomous zones where unofficially carry on the mission, just as partisans of a too bureaucratic system that is not only to be accused for the division of labor and the division of gender and race and the division of space and time but overall has to be accused for the division of life itself arkists are there to mend and bring back in a state of collaboration and fluent reciprocity within the arks themselves.