

METAMORPHIC The fable part of the project have all animals going through a continuous metamorphosis, constantly upsetting the fixed roles of nature affected by the artificial cancer.

ANCHORED The documenting subject is always sucked in in other frameworks from which he naturally dissociate from and from which is never absorbed having always his own framework to come back almost ritualistically.

LOCKED All the back-ups of the life project are physically or virtually locked but the one the documenting subject carries on himself which he is ready to defend with his life.

UNWILLING While the documenting subject is very willing to pursue what he finds beneficial for his project, he can turn completely unwilling once these benefits expires.

UNCOMPROMISED Being the documenting subject hazardous enough to drop out from the social frameworks, his willing keeps uncorrupted and without the compromises which would create an unnatural outcome.

SOLITARY Rather than having then being stimulated by the game with others, the documenting subject, like a solitary insect, finds his main stimulus in playing by himself.

MAXIMIZED The project makes progressive use of the potential capacity that gets available to a documenting subject who progressively learns to master more until the game starts to be over.

ECLECTIC The documenting subject derives by nature from all sources that stimulates him, an eclecticism that cuts really well with the digital media he utilizes and is characteristic of its southern appeal and nomadic style.